

## 22. Examples and Demos

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### Summary

See Getting Started for basic information on using the NCBI C++ Toolkit.

- Examples
  - Sample Applications Available with the *new\_project.sh* script
    - A basic example using the `xncbi` core library.
    - An example CGI application using the `xcgi` and `xfcgi` libraries.
    - An example for serializable ASN.1 objects and the *Object Manager* using the `xobjects` library.
  - `hello.cgi` Hello World' CGI Demo Application
  - `id1_fetch` ID1 and Entrez2 client
  - `query.cgi` WWW PubMed search engine
- Examples from the Programming Manual
  - `applic.cpp`
  - `smart.cpp`
  - `ctypeiter.cpp`
  - `diag.cpp`
  - `justcgi.cpp`
  - `xml2asn.cpp`
  - `traverseBS.cpp`
  - Web-CGI demo

- Test and Demo Programs in the C++ Tree
  - asn2asn.cpp
  - cgitest.cpp
  - cgidemo.cpp
  - coretest.cpp
  - testserial.cpp
  - htmltest.cpp
  - htldemo.cpp

## HELLO.CGI -- a demo CGI application (NCBI C++)

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Location: *internal/c++/src/hello* Synopsis: Illustrates how to create a CGI applications using the NCBI C++ toolkit

- Class diagram (see Figure 1)
- The control flow chart (see Figure 2)
- Sources
- Headers
- A running example
- ***scripts/hello.sh*** to build HELLO.CGI

### Relationships between Runtime Classes

<http://gomez:8081/cgi-bin/hello/hello.cgi?cmd=init>

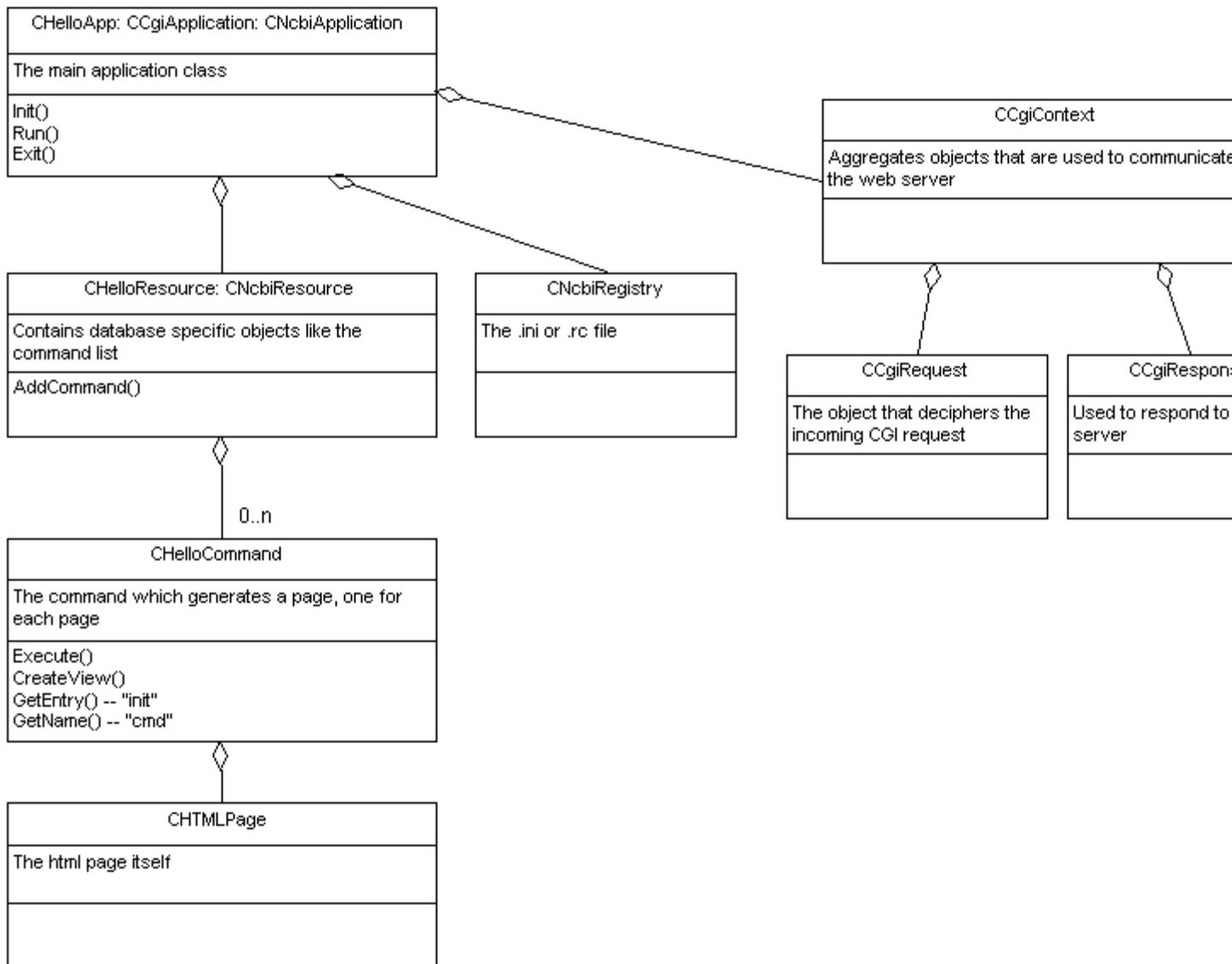


Figure 1: Class Diagram

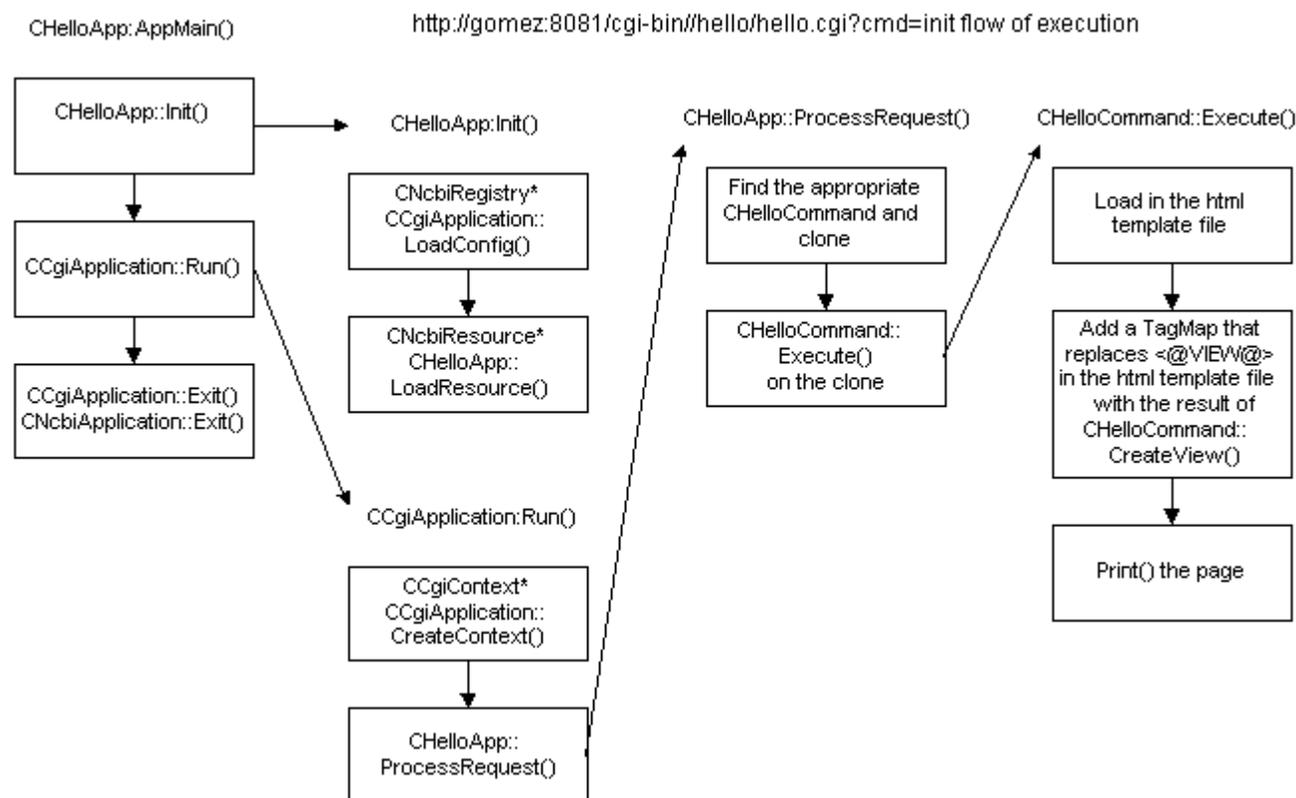


Figure 2: Control Flow Chart

## ID1\_FETCH - the ID1 and Entrez2 client

- Synopsis
- Invocation
  - Output data formats
  - Lookup types
  - Output complexity levels
  - Flattened sequence ID format
  - FASTA sequence ID format
- Examples of usage

**Location:** `c++/src/app/id1_fetch/id1_fetch.cpp` (compiled executable is `$NCBI/c++/Release/bin/id1_fetch` on NCBI systems) **Synopsis:**

1. Accept a list of sequences, specified either directly by ID or indirectly by an Entrez query.
2. Produce more information about the sequences, either as data from the ID server or as Entrez document summaries.

This program corresponds to `idfetch` from the C Toolkit.

## Invocation

See Table 1.

**Table 1. Invocation flags**

argument	value	effect
<code>-h</code>		Print usage message and exit.
<code>-gi N</code>	integer	GenInfo ID of sequence to look up.
<code>-fmt fmt</code>	format type	Output data format; default is <i>asn</i> (ASN.1 text).
<code>-out file</code>	filename	Write output to specified file rather than stdout.
<code>-log file</code>	filename	Write errors and messages to specified file rather than stderr.
<code>-db str</code>	string	Use specified database. <b>Mandatory for Entrez queries</b> , where it is normally either Nucleotide or Protein. Also specifies satellite database for sequence-entry lookups.
<code>-ent N</code>	integer	Dump specified subentity. Only relevant for sequence-entry lookups.
<code>-lt type</code>	lookup type	Type of lookup; default is <i>entry</i> (sequence entry).
<code>-in file</code>	filename	Read sequence IDs from file rather than command line. May contain raw GI IDs, flattened IDs, and FASTA-format IDs.
<code>-maxplex m</code>	complexity	Maximum output complexity level; default is <i>entry</i> (entire entry).
<code>-flat id</code>	flat ID	Flattened ID of sequence to look up.
<code>-fasta id</code>	FASTA ID	FASTA-style ID of sequence to look up.
<code>-query str</code>	string	Generate ID list from specified Entrez query.
<code>-qf file</code>	file	Generate ID list from Entrez query in specified file.

**Note:** You must specify exactly one of the options indicating what to look up: *-gi*, *-in*, *-flat*, *-fasta*, *-query*, *-qf*.

## Output data formats

The possible values of the *-fmt* argument are shown in Table 2.

**Table 2. Output data formats**

value	format	comments
asn	ASN.1 text (default)	
asnb	ASN.1 binary	
docsum	Entrez document summary	Lookup type is irrelevant
fasta	FASTA	Produces state as simple text; produces history in tabular form.
genbank	GenBankflat-file format	Lookup type must be entry (default).
genpept	GenPept flat-file format	Lookup type must be entry (default).
quality	Quality scores	Lookup type must be entry (default); data not always available.
xml	XML	Isomorphic to ASN.1 output.

## Lookup types

The possible values of the *-lt* argument are shown in Table 3.

**Table 3. Lookup types**

value	description
entry	The actual sequence entry (default)
history	Summary of changes to the sequence data
ids	All of the sequence's IDs
none	Just the GI ID
revisions	Summary of changes to the sequence data or annotations
state	The sequence's status

## Output complexity levels

The possible values of the *-maxplex* argument are shown in Table 4.

**Table 4. Maximum output complexity level values**

value	description
bioseq	Just the bioseq of interest
bioseq-set	Minimal bioseq-set

---

value	description
entry	Entire entry (default)
nuc-prot	Minimal nuc-prot
pub-set	Minimal pub-set

---

## Flattened sequence ID format

A flattened sequence ID has one of the following three formats, where square brackets [...] surround optional elements:

- type([name or locus][,[accession][,[release][,version]]])
- type=accession[.version]
- type:number

The first format requires quotes in most shells.

The type is a number indicating who assigned the ID, as follows:

1. Local use
2. GenInfo backbone sequence ID
3. GenInfo backbone molecule type
4. GenInfo import ID
5. GenBank
6. The European Molecular Biology Laboratory (EMBL)
7. The Protein Information Resource (PIR)
8. SWISS-PROT
9. A patent
10. Catch-all
11. General database reference
12. GenInfo integrated database (GI)
13. The DNA Data Bank of Japan (DDBJ)
14. The Protein Research Foundation (PRF)
15. The Protein DataBase (PDB)

16. Third-party annotation to GenBank
17. Third-party annotation to EMBL
18. Third-party annotation to DDBJ

## FASTA sequence ID format

This format consists of a two or three letter tag indicating the ID's type, followed by one or more data fields, which are separated from the tag and each other by vertical bars (|). As such, most shells require quotes around the ID. Table 5 shows the specific possibilities (spaces added for legibility, but should **NOT** be typed):

**Table 5. FASTA sequence ID format values**

type	format
local	lcl   <i>integer</i> lcl   <i>string</i>
GenInfo backbone seqid	bbs   <i>integer</i>
GenInfo backbone moltype	bbm   <i>integer</i>
GenInfo import ID	gim   <i>integer</i>
GenBank	gb   <i>accession</i>   <i>locus</i>
EMBL	emb   <i>accession</i>   <i>locus</i>
PIR	pir   <i>accession</i>   <i>name</i>
SWISS-PROT	sp   <i>accession</i>   <i>name</i>
patent	pat   <i>country</i>   <i>patent</i>   <i>sequence</i>
catch-all	ref   <i>accession</i>   <i>name</i>   <i>release</i>
general database reference	gnl   <i>database</i>   <i>integer</i> gnl   <i>database</i>   <i>string</i>
GenInfo integrated database	gi   <i>integer</i>
DDBJ	dbj   <i>accession</i>   <i>locus</i>
PRF	prf   <i>accession</i>   <i>name</i>
PDB	pdb   <i>entry</i>   <i>chain</i>
third-party GenBank	tpg   <i>accession</i>   <i>name</i>
third-party EMBL	tpe   <i>accession</i>   <i>name</i>
third-party DDBJ	tpd   <i>accession</i>   <i>name</i>

## Example Usage

```
idl_fetch -query '5-delta4 isomerase' -lt none -db Nucleotide
```

```
34
```

```
idl_fetch -fmt genbank -gi 34
```

```

LOCUS      BT3BHSD      1632 bp      mRNA          MAM      12-SEP-1993
DEFINITION Bovine mRNA for 3 beta hydroxy-5-ene steroid dehydrogenase/delta
           5-delta4 isomerase (EC 1.1.1.145, EC 5.3.3.1).
ACCESSION  X17614
VERSION    X17614.1  GI:34
KEYWORDS   3 beta-hydroxy-delta5-steroid dehydrogenase;
           steroid delta-isomerase.
...
FEATURES   Location/Qualifiers
...
     CDS           105..1226
                   /codon_start=1
                   /transl_table=1
                   /function="3 beta-HSD (AA 1-373)"
                   /protein_id="CAA35615.1"
                   /db_xref="GI:35"
                   /translation="MAGWSCLVTGGGGFLGQRRIICLLVEEKDLQEIRVLDKVFVRPEVR
                   EEFSKLGKSKIKLTLLEGDILDEQCLKGACQGTSVVIHTASVIDVRNAVPRETIMNVN
                   KGTQLLLEACVQASVPVFIHTSTIEVAGPNSYREIIQDGREEEHESAWSSPYPSKK
                   LAEKAVLGANGWALKNGGTLTYTCALRPMYIYGEGSPFLSAYMHGALNNGILTNHCKF
                   SRVNPVYVGNVAWAHILALRALRDPKVPNIQGFYIISDDTPHQSYDDLNYTLSKEW
                   GFCLDSRMSLPISLQYWLAFLEIVSFLLSPIYKYNPCFNRLVTLNSVFTFSYKKA
                   QRD LGYEPLYTWEEAKQKTKEWIGSLVKQHKETLTKI H"
                   /db_xref="SWISS-PROT:P14893"
...
1441 ggacagacaa ggtgatttgc tgcagctgct ggcacacaaa tctcagtggc agattctgag
1501 ttatttgggc ttcttgaac ttcgagtttt gcctcttagt cccactttct ttgttaaatg
1561 tggaagcatt tcttttaaaa gttcatattc cttcatgtag ctcaataaaa atgatcaaca
1621 ttttcatgac tc
//

```

```
idl_fetch -fmt genpept -gi 35
```

```

LOCUS      CAA35615      373 aa          MAM      12-SEP-1993
DEFINITION Bovine mRNA for 3 beta hydroxy-5-ene steroid dehydrogenase/delta
           5-delta4 isomerase (EC 1.1.1.145, EC 5.3.3.1), and translated
           products.
ACCESSION  CAA35615
VERSION    CAA35615.1  GI:35
PID        g35
SOURCE     cow.
           ORGANISM  Bos taurus
                   Eukaryota; Metazoa; Chordata; Craniata; Vertebrata; Euteleostomi;
                   Mammalia; Eutheria; Cetartiodactyla; Ruminantia; Pecora; Bovoidea;
                   Bovidae; Bovinae; Bos.
...
ORIGIN
     1 magwsclvtg gggflgqrii cllveekdlq eirvldkvfr pevreefskl qskikltile
     61 gdildegclk gacqgtsvvi htasvidvrn avpretimnv nvkgtqlle acvqasvpvf
    121 ihtstievag pnsyreiiqd greעהhesa wsspyypyskk laekavlgan gwalknggtl

```

```

181 ytcalrpxmyi ygegsplsa ymghalnng iltnhckfsr vnpvyvgnva wahlalral
241 rdpkxvniq gqfyysddt phqsyddlly tskewgfcl dsrmlpisl qywlaflllei
301 vsfllspiyk ynpcfnrlv tlnsvftfs ykkaqrdlgy eplytweeak qtkewigsl
361 vkqkhtlkt kih
//

idl_fetch -fmt fasta -gi 35 -maxplex bioseq

>emb|CAA35615.1||gi|35 Bovine mRNA for 3 beta hydroxy-5-ene steroid dehydrogenase/delta
5-delta4 isomerase (EC 1.1.1.145, EC 5.3.3.1), and translated products
MAGWSCLVTGGGFLGQRRIICLLVEEKDLQEIRVLDKVFVRPEVREEFKLSKIKLTLLEGDILDEQCLK
GACQGTSSVIHTASVIDVRNAVPRETIMNVNKGTLLEACVQASVPVFIHTSTIEVAGPNSYREIIQD
GREEEHESAWSSPYPSKLAEKAVLGANGWALKNGGTLTALRPMYIYEGSPFLSAYMHGALNNG
ILTNHCKFSRVNPVYVGNVAWAHILALRALRDPKXVNIQGFYISDDTPHQSYDDLNYTSLKEWGFCL
DSRMLPISLQYWLAFLEIVSFLLSPIYKYNPCFNRLVTLNSVFTFSYKKAQRDLGYEPLYTWEEAK
QTKEWIGSLVKQKHTLKTkih

idl_fetch -lt ids -gi 35

IDlserver-back ::= ids {
    embl {
        accession "CAA35615",
        version 1
    },
    general {
        db "NCBI_EXT_ACC",
        tag str "FPAA037960"
    },
    gi 35
}

idl_fetch -lt state -fasta 'emb|CAA35615' -fmt xml

<?xml version="1.0"?>
<!DOCTYPE IDlserver-back PUBLIC "-//NCBI//NCBI IDlAccess/EN" "NCBI_IDlAccess.dtd">
<IDlserver-back>
    <IDlserver-back_gistate>40</IDlserver-back_gistate>
</IDlserver-back>

idl_fetch -lt state -flat '5=CAA35615.1' -fmt asnb | od -t ul

000000 166 128 002 001 040 000 000
000007

idl_fetch -lt state -flat '5(,CAA35615)' -fmt fasta

```



## Examples from the Programming Manual

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applic.cpp

See Box 1.

smart.cpp

See Box 2.

diag.cpp

See Box 3.

### An example web-based CGI application - Source files

- car.cpp (see Box 4)
- car.hpp (see Box 5)
- car\_cgi.cpp (see Box 6)
- car.html (see Figure 3)
- Makefile.car\_app (see Box 7)

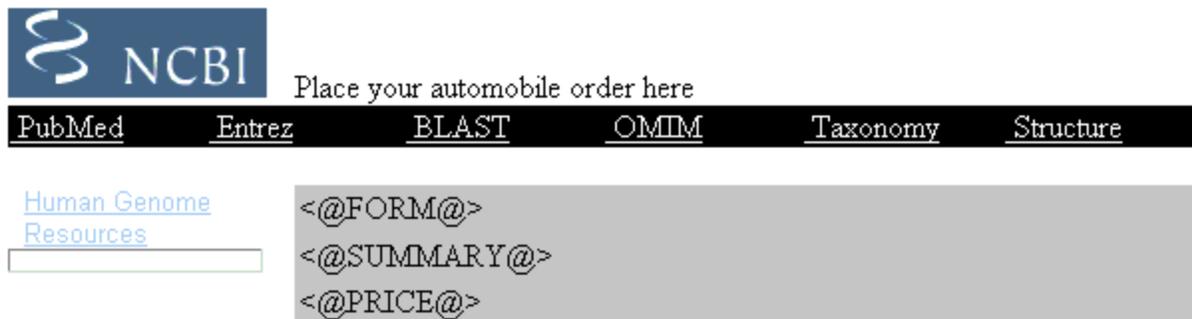


Figure 3: Order form

## Box 1: applic.cpp

```
// File name:    applic.cpp
// Description:  Using the CNcbiApplication class with CNcbiDiag, CArgs
//              and CArgDescription classes
#include <corelib/ncbistd.hpp>
#include <corelib/ncbiutil.hpp>
#include <corelib/ncbiargs.hpp>
#include <corelib/ncbiapp.hpp>
#include <corelib/ncbienv.hpp>
USING_NCBI_SCOPE;

class CTestApp : public CNcbiApplication {
public:
    virtual int Run();
};
int CTestApp::Run() {

    auto_ptr<CArgs> args;

    // create a CArgDescriptions object to constrain the input arguments;
    // Argument descriptions are added using:

    // void AddKey(string& name, string& synopsis, string& comment, EType, TFlags);
    // void AddOptionalKey(string& name, string& synopsis, string& comment, EType,
    //                      string& default, TFlags);
    // void AddFlag(string& name, string& comment);

    {
        CArgDescriptions argDesc;

        // Required arguments:
        argDesc.AddKey("n", "integer", "integer between 1 and 10", argDesc.eInteger);
        argDesc.AddKey("f", "float", "float between 0.0 and 1.0", argDesc.eDouble);
        argDesc.AddKey("i", "inputFile", "data file in", CArgDescriptions::eInputFile);

        // optional arguments:
        argDesc.AddOptionalKey("l", "logFile", "log errors to <logFile>",
                               argDesc.eOutputFile);

        // optional flags
        argDesc.AddFlag("it", "input text");
        argDesc.AddFlag("ib", "input binary");

        try {
            args.reset(argDesc.CreateArgs(GetArguments()));
        }
        catch (exception& e) {
            string a;
            argDesc.SetUsageContext(GetArguments()[0],
                                    "CArgDescriptions demo program");
        }
    }
}
```

```
        cerr << e.what() << endl;
        cerr << argDesc.PrintUsage(a);
        return (-1);
    }
}

int  intIn  = (*args)["n"].AsInteger();
float floatIn = (*args)["f"].AsDouble();
string inFile = (*args)["i"].AsString();

// process optional args
if ( args->Exest("l") ) {
    SetDiagStream(&(*args)["l"].AsOutputFile());
}

bool textIn = args->Exist("it");
bool binIn = (*args)["ib"].AsBoolean();

if (! (textIn ^ binIn) ) {
    ERR_POST(Error << "input type must be specified using -it or -ib");
}

string InputType;
if ( textIn ) {
    InputType = "text";
} else if ( binIn ) {
    InputType = "binary";
}

ERR_POST(Info << "intIn = " << intIn << " floatIn = " << floatIn
        << " inFile = " << inFile << " input type = " << InputType);

return 0;
}

int main(int argc, const char* argv[])
{
    CNcbiOfstream diag("moreApp.log");
    SetDiagStream(&diag);

    // Set the global severity level to Info
    SetDiagPostLevel(eDiag_Info);

    CTestApp theTestApp;
    return theTestApp.AppMain(argc, argv);
}
```

## Box 2: smart.cpp

```

// File name: smart.cpp
// Description: Memory management using auto_ptr versus CRef
#include <corelib/ncbiapp.hpp>
#include <corelib/ncbiobj.hpp>
USING_NCBI_SCOPE;

class CTestApp : public CNcbiApplication {
public:
    virtual int Run(void);
};

////////////////////////////////////
//
// 1. Install an auto_ptr to an int and make a copy - then try to
//    reference the value from the original auto_ptr.
//
// 2. Do the same thing using CRefs instead of auto_ptrs.
//
////////////////////////////////////

int CTestApp::Run()
{
    auto_ptr<int> orig_ap;
    orig_ap.reset(new int(5));
    {
        auto_ptr<int> copy_ap = orig_ap;

        if ( !orig_ap.get() ) {
            cout << "orig_ap no longer exists - copy_ap = " << *copy_ap << endl;
        } else {
            cout << "orig_ap = " << *orig_ap << ", copy_ap = "
                << *copy_ap << endl;
        }
    }
    if ( orig_ap.get() ) {
        cout << "orig_ap = " << *orig_ap << endl;
    }

    CRef< CObjectFor<int> > orig(new CObjectFor<int>);
    *orig = 5;
    {
        CRef< CObjectFor<int> > copy = orig;

        if ( !orig ) {
            cout << "orig no longer exists - copy = " << (int&) *copy << endl;
        } else {
            cout << "orig = " << (int&) *orig << ", copy = "
                << (int&) *copy << endl;
        }
    }
}

```

```
    }
    if ( orig ) {
        cout << "orig = " << (int&) *orig << endl;
    }
    return 0;
}

int main(int argc, const char* argv[])
{
    CTestApp theTestApp;
    return theTestApp.AppMain(argc, argv);
}
```

## Box 3: diag.cpp

```
// File name: diag.cpp
// Description: Examples of using the CNcbiDiag Class
/* Uses diag.ini:

[DEBUG]
DIAG_TRACE=yes

*/
#include <corelib/ncbiapp.hpp>
#include <corelib/ncbiobj.hpp>
USING_NCBI_SCOPE;

static void myHandler(const SDiagMessage& mess) {
    cout << "Installed Handler " << mess << endl;
}

class CTestApp : public CNcbiApplication {
public:
    virtual int Run ();
};

int CTestApp::Run()
{
    // Test the ERR_POST macro
    long lll = 345;
    ERR_POST("My ERR_POST message, print long: " << lll);

    double ddd = 123.345;
    ERR_POST(Warning << "...print double: " << ddd);

    // See if _TRACE is enabled (from *ini file)
    _TRACE("Testing the _TRACE macro");

    // Disable diagnostic tracing and retest _TRACE
    SetDiagTrace(eDT_Disable, eDT_Default);
    _TRACE("Testing the _TRACE macro AGAIN");

    // Reset the global severity level to Info
    SetDiagPostLevel(eDiag_Info);

    // Instantiate some CNcbiDiag objects with file and line
    // information and post flags set to display all fields
    CNcbiDiag diagInfo      ("diag.cpp", 41, eDiag_Info, eDPF_All);
    CNcbiDiag diagWarning   ("diag.cpp", 42, eDiag_Warning, eDPF_All);
    CNcbiDiag diagError     ("diag.cpp", 43, eDiag_Error, eDPF_All);
    CNcbiDiag diagTrace     ("diag.cpp", 44, eDiag_Trace, eDPF_All);
    CNcbiDiag diagCritical  ("diag.cpp", 45, eDiag_Critical, eDPF_All);

    string Msg = "This is a test message";
```

```
// Insert a message into the buffers and flush all but one
diagInfo << Msg << Endm;
diagWarning << Msg;
diagError << Msg << Endm;

// Install a new handler for all subsequent messages
SetDiagHandler (myHandler, 0, 0);

diagTrace << Msg;          // not posted since trace is disabled
diagCritical << Msg;

// Allow the class destructors to force flushing of remaining messages
return 0;
}

int main(int argc, const char* argv[])
{
    CTestApp theTestApp;
    return theTestApp.AppMain(argc, argv);
}
```

## Box 4: car.cpp

```
// File name: car.cpp
// Description: Implement the CCarAttr class

#include "car.hpp"

BEGIN_NCBI_SCOPE
////////////////////////////////////
// CCarAttr::

set<string> CCarAttr::sm_Features;
set<string> CCarAttr::sm_Colors;

CCarAttr::CCarAttr(void)
{
    // make sure there is only one instance of this class
    if ( !sm_Features.empty() ) {
        _TROUBLE;
        return;
    }

    // initialize static data
    sm_Features.insert("Air conditioning");
    sm_Features.insert("CD Player");
    sm_Features.insert("Four door");
    sm_Features.insert("Power windows");
    sm_Features.insert("Sunroof");

    sm_Colors.insert("Black");
    sm_Colors.insert("Navy");
    sm_Colors.insert("Silver");
    sm_Colors.insert("Tan");
    sm_Colors.insert("White");
}

// dummy instance of CCarAttr -- to provide initialization of
// CCarAttr::sm_Features and CCarAttr::sm_Colors
static CCarAttr s_InitCarAttr;

END_NCBI_SCOPE
```

## Box 5: car.hpp

```

// File name: car.hpp
// Description: Define the CCar and CCarAttr classes
#ifndef CAR_HPP
#define CAR_HPP

#include <coreilib/ncbistd.hpp>
#include <set>
BEGIN_NCBI_SCOPE
//////////
// CCar

class CCar
{
public:
    CCar(unsigned base_price = 10000) { m_Price = base_price; }

    bool HasFeature(const string& feature_name) const
        { return m_Features.find(feature_name) != m_Features.end(); }
    void AddFeature(const string& feature_name)
        { m_Features.insert(feature_name); }

    void SetColor(const string& color_name) { m_Color = color_name; }
    string GetColor(void) const           { return m_Color; }

    const set<string>& GetFeatures() const { return m_Features; }
    unsigned GetPrice(void) const
        { return m_Price + 1000 * m_Features.size(); }

private:
    set<string> m_Features;
    string      m_Color;
    unsigned    m_Price;
};

//////////
// CCarAttr -- use a dummy all-static class to store available car attributes

class CCarAttr {
public:
    CCarAttr(void);
    static const set<string>& GetFeatures(void) { return sm_Features; }
    static const set<string>& GetColors (void) { return sm_Colors; }
private:
    static set<string> sm_Features;
    static set<string> sm_Colors;
};

```

```
END_NCBI_SCOPE  
#endif /* CAR__HPP */
```

## Box 6: car\_cgi.cpp

```

// File name: car_cgi.cpp
// Description: Implement the CCarCgi class and function main
#include <cgi/cgiapp.hpp>
#include <cgi/cgictx.hpp>
#include <html/html.hpp>
#include <html/page.hpp>

#include "car.hpp"

USING_NCBI_SCOPE;

////////////////////////////////////
// CCarCgi:: declaration

class CCarCgi : public CCgiApplication
{
public:
    virtual int ProcessRequest(CCgiContext& ctx);

private:
    CCar* CreateCarByRequest(const CCgiContext& ctx);

    void PopulatePage(HTMLPage& page, const CCar& car);

    static CNCBINode* ComposeSummary(const CCar& car);
    static CNCBINode* ComposeForm (const CCar& car);
    static CNCBINode* ComposePrice (const CCar& car);

    static const char sm_ColorTag[];
    static const char sm_FeatureTag[];
};

////////////////////////////////////
// CCarCgi:: implementation

const char CCarCgi::sm_ColorTag[] = "color";
const char CCarCgi::sm_FeatureTag[] = "feature";

int CCarCgi::ProcessRequest(CCgiContext& ctx)
{
    // Create new "car" object with the attributes retrieved
    // from the CGI request parameters
    auto_ptr<CCar> car;
    try {
        car.reset( CreateCarByRequest(ctx) );
    } catch (exception& e) {
        ERR_POST("Failed to create car: " << e.what());
    }
}

```

```

        return 1;
    }

    // Create an HTML page (using the template file "car.html")
    CRef<CHTMLPage> page;
    try {
        page = new CHTMLPage("Car", "car.html");
    } catch (exception& e) {
        ERR_POST("Failed to create the Car HTML page: " << e.what());
        return 2;
    }

    // Register all substitutions for the template parameters <@XXX@>
    // (fill them out using the "car" attributes)
    try {
        PopulatePage(*page, *car);
    } catch (exception& e) {
        ERR_POST("Failed to populate the Car HTML page: " << e.what());
        return 3;
    }

    // Compose and flush the resultant HTML page
    try {
        const CCgiResponse& response = ctx.GetResponse();
        response.WriteHeader();
        page->Print(response.out(), CNCBINode::eHTML);
        response.Flush();
    } catch (exception& e) {
        ERR_POST("Failed to compose and send the Car HTML page: " << e.what());
        return 4;
    }

    return 0;
}

CCar* CCarCgi::CreateCarByRequest(const CCgiContext& ctx)
{
    auto_ptr<CCar> car(new CCar);

    // Get the list of CGI request name/value pairs
    const TCgiEntries& entries = ctx.GetRequest().GetEntries();

    TCgiEntriesCI it;

    // load the car with selected features
    pair<TCgiEntriesCI,TCgiEntriesCI> feature_range =
        entries.equal_range(sm_FeatureTag);
    for (it = feature_range.first; it != feature_range.second; ++it) {
        car->AddFeature(it->second);
    }

    // color

```

```

    if ((it = entries.find(sm_ColorTag)) != entries.end()) {
        car->SetColor(it->second);
    } else {
        car->SetColor(*CCarAttr::GetColors().begin());
    }

    return car.release();
}

/***** Create a form with the following structure:
<form>
  <table>
    <tr>
      <td> (Features) </td>
      <td> (Colors) </td>
      <td> (Submit) </td>
    </tr>
  </table>
</form>
*****/

CNBCINode* CCarCgi::ComposeForm(const CCar& car)
{
    set<string>::const_iterator it;

    CRef<HTML_table> Table = new HTML_table();
    Table->SetCellSpacing(0)->SetCellPadding(4)
        ->SetBgColor("#CCCCCC")->SetAttribute("border", "0");

    CRef<HTMLNode> Row = new HTML_tr();

    // features (check boxes)
    CRef<HTMLNode> Features = new HTML_td();
    Features->SetVAlign("top")->SetWidth("200");
    Features->AppendChild(new HTMLText("Options: <br>"));

    for (it = CCarAttr::GetFeatures().begin();
         it != CCarAttr::GetFeatures().end(); ++it) {
        Features->AppendChild
            (new HTML_checkbox
             (sm_FeatureTag, *it, car.HasFeature(*it), *it));
        Features->AppendChild(new HTML_br());
    }

    // colors (radio buttons)
    CRef<HTMLNode> Colors = new HTML_td();
    Colors->SetVAlign("top")->SetWidth("128");
    Colors->AppendChild(new HTMLText("Color: <br>"));

    for (it = CCarAttr::GetColors().begin();
         it != CCarAttr::GetColors().end(); ++it) {
        Colors->AppendChild

```

```

        (new CHTML_radio
         (sm_ColorTag, *it, !NStr::Compare(*it, car.GetColor()), *it));
        Colors->AppendChild(new CHTML_br());
    }

    Row->AppendChild(&*Features);
    Row->AppendChild(&*Colors);
    Row->AppendChild
        ((new CHTML_td()->AppendChild
         (new CHTML_submit("submit", "submit"))));
    Table->AppendChild(&*Row);

    // done
    return (new CHTML_form("car.cgi", CHTML_form::eGet)->AppendChild(&*Table);
}

CNCBINode* CCarCgi::ComposeSummary(const CCar& car)
{
    string summary = "You have ordered a " + car.GetColor() + " model";

    if ( car.GetFeatures().empty() ) {
        summary += " with no additional features.<br>";
        return new CHTMLText(summary);
    }

    summary += " with the following features:<br>";
    CRef<CHTML_ol> ol = new CHTML_ol();

    for (set<string>::const_iterator i = car.GetFeatures().begin();
         i != car.GetFeatures().end(); ++i) {
        ol->AppendItem(*i);
    }
    return (new CHTMLText(summary)->AppendChild((CNodeRef&)ol);
}

CNCBINode* CCarCgi::ComposePrice(const CCar& car)
{
    return
        new CHTMLText("Total price: $" + NStr::UIntToString(car.GetPrice()));
}

void CCarCgi::PopulatePage(CHTMLPage& page, const CCar& car)
{
    page.AddTagMap("FORM",      ComposeForm      (car));
    page.AddTagMap("SUMMARY",   ComposeSummary  (car));
    page.AddTagMap("PRICE",     ComposePrice    (car));
}

```

```
////////////////////////////////////  
// MAIN  
  
int main(int argc, char* argv[])  
{  
    SetDiagStream(&NcbiCerr);  
    return CCarCgi().AppMain(argc, argv);  
}
```

## Box 7: Makefile.car\_app

```

# Makefile: /home/zimmerma/car/Makefile.car_app
# This file was originally generated by shell script "new_project.sh"
### PATH TO A PRE-BUILT C++ TOOLKIT ###
builddir = /netopt/ncbi_tools/c++/GCC-Debug/build
# builddir = $(NCBI)/c++/Release/build

### DEFAULT COMPILATION FLAGS -- DON'T EDIT OR MOVE THESE 4 LINES !!! ###
include $(builddir)/Makefile.mk
srcdir = .
BINCOPY = @:
LOCAL_CPPFLAGS = -I.

#####
### EDIT SETTINGS FOR THE DEFAULT (APPLICATION) TARGET HERE ###
APP = car.cgi
SRC = car car CGI

# PRE_LIBS = $(NCBI_C_LIBPATH) .....
LIB      = xhtml xcgi xncbi

# LIB      = xser xhtml xcgi xncbi xconnect
# LIBS     = $(NCBI_C_LIBPATH) -lncbi $(NETWORK_LIBS) $(ORIG_LIBS)

# CPPFLAGS = $(ORIG_CPPFLAGS) $(NCBI_C_INCLUDE)
# CFLAGS   = $(ORIG_CFLAGS)
# CXXFLAGS = $(ORIG_CXXFLAGS)
# LDFLAGS  = $(ORIG_LDFLAGS)
#
#####
### APPLICATION BUILD RULES -- DON'T EDIT OR MOVE THIS LINE !!! ###
include $(builddir)/Makefile.app

### PUT YOUR OWN ADDITIONAL TARGETS (MAKE COMMANDS/RULES) BELOW HERE ###

```